Isaac Wismer

Software Developer • Adventurer • Ice Cream Enthusiast



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Senior Software Engineer

Remote 121 Nov 2021 - Present 🛗

Block Inc. — CashApp

- Payment State Machine Service:
 - * Added features on a payments service handling over \$2B USD/day of transactions
 - Completed ongoing maintenance of the service, including achieving 99.999% uptime
 - **Documented and shared** service knowledge and internals with other engineers
 - * Planned, prioritized and estimate road maps of new features and maintenance work
 - * Overhauled observability and tune alerts to decrease oncall load, prevent and mitigate SEVs
- Onboarded and mentored new engineers, assigning progressively more complex tasks as they got up to speed
- o Part of an oncall rotation, addressing ongoing incidents and issues, answering engineering questions
- o Implemented a greenfield microservice from design to maturity and maintenance
- Lead and documented a GraphQL transition to simplify customer service integrations

Software Developer Co-op

Bern, Switzerland & Remote 🛍

January 2020 - May 2021 🛗

CAScination

- o OTOPLAN: Cochlear Implantation Planning Software
 - * Added robust functionality in C++ and Qt including unit and integration tests
 - * Worked efficiently with a small team in an agile environment in person and remotely
 - * Wrote high quality code for production medical software and performed **code reviews**
 - Actively participated in a stringent ISO 62304 medical device software release
- o Continuous Integration Pipeline: Rewrote the Jenkins pipeline
 - * Redesigned and implemented Jenkins CI pipeline to enable increased scalability and **reduced build times** by 50%
 - * Simplified the application release pipeline, greatly automating it and **reducing developer time** required for release

GIS & Software Co-op

Vancouver, BC

May 2019 - Aug 2019 🛗

Minerva Intelligence

o Sea to Sky Geohazards: Near real-time landslide hazard system

- * Directly integrated runout modelling into a web app using **Docker** containers and a **PostGIS** SQL database
- * Completed extensive research and testing to determine model parameters
- o DRIVER: 3D Material Volume Interpolator
 - * Designed and implemented a scalable and **cloud deployable** Python application
 - Refactored a monolithic codebase into libraries and interfaces for increased modularity
 - Used test-driven development and wrote comprehensive unit tests to ensure code reliability

Programming & GIS Co-op

Ottawa, ON & Remote 🕬

Geological Survey of Canada

May 2018 - April 2019 🗰

- Canada-3D Web Map: Web map and searchable database containing all Arctic bedrock geological knowledge
 - Developed a high performance Node.JS web service with accompanying PostGIS geospatial database
 - * Communicated with stakeholders to determine requirements and issues
 - * Deployed and maintained secure **Linux** testing and production servers

Education

Bachelor of Computer Science: Honours, Co-op, Minor in GIS & Environmental Analysis

University of Guelph



Graduated with Distinction, 2021 Society of Excellence Inductee, 2018 Co-op Student of the Year Nominee

Sept 2016 - Apr 2021 🗰

Scout Leader: 2016 - Present

Led weekly meetings and monthly camps for youth 11-17, taught outdoors skills while leading weekend + week long trips

U of Guelph Outdoors Club President: 2018 - 2020

Volunteering & Achievements

Planned and executed day and overnight trips for members during the semester, ran the day-to-day business of the club

Bruce Trail Thru-Hike: June 2021

Hiked the 930km trail in 31 days, averaging 30km/day

Adirondack 46er: Summer 2018

Climbed all 46 4000' mountains in the Adirondacks in 5 weekends

Skills







